SPELL LIST

0th Level - 6	Save DC 18
Create Water	☐
Detect Magic	☐
Detect Magic	☐
Light	☐
Light	☐
Read Magic	☐
	☐
	☐
	☐
	☐

1st Level - 6+1	Save DC 19
Protection From Evil	☐
Command	☐
Protection From Evil	☐
Remove Fear	☐
Summon Monster I	☐
Command	☐
	☐
Domains - Good and Strength	
○ Protection from Evil	☐
⊙ Enlarge Person	☐

2nd Level - 6+1	Save DC 20
Bears Endurance	☐
Sound Burst	☐
Restoration, Lesser	☐
Summon Monster II	☐
Hold Person	☐
Spritual Weapon	☐
	☐
Domains - Good and Strength	
○ Aid	☐
⊙ Bull's Strength	☐

3rd Level - 5+1	Save DC 21
Searing Light	☐
Summon Monster III	☐
Water Breathing	☐
Dispel Magic	☐
Dispel Magic	☐
	☐
	☐
Domains - Good and Strength	
○ Magic Circle Against Evil	☐
⊙ Magic Vestment	☐

4th Level - 5+1	Save DC 22
Air Walk	☐
Death Ward	☐
Divine Power	☐
Spell Immunity	☐
Restoration	☐
	☐
	☐
Domains - Good and Strength	
⊙ Holy Smite	☐
○ Spell Immunity	☐

5th Level - 3+1	Save DC 23
Summon Monster V	☐
Flame Strike	☐
Spell Resistance	☐
	☐
	☐
	☐
	☐
Domains - Good and Strength	
○ Dispel Evil	☐
⊙ Righteous Might	☐

6th Level -	Save DC 24
	☐
	☐
	☐
	☐
Domains - Good and Strength	
○ Blade Barrier	☐
○ Stoneskin	☐

7th Level -	Save DC 25
	☐
	☐
	☐
	☐
Domains - Good and Strength	
○ Holy Word	☐
○ Bigby's Grasping Hand	☐

8th Level -	Save DC 26
	☐
	☐
	☐
	☐
Domains - Good and Strength	
○ Holy Aura	☐
○ Bigby's Clenched Fist	☐

9th Level -	Save DC 27
	☐
	☐
	☐
	☐
Domains - Good and Strength	
○ Summon Monster IX (good)	☐
○ Bigby's Crushing Hand	☐

✓ = Cast